

Work & Experience

Pagaya <i>Sr. Web Designer</i>	Jan 2024 - Present Contract	Currently working with the design and dev team to design and deliver Pagaya's new website.
Lightspeed Venture Partners <i>Visual Designer</i>	Aug 2023 - Present Contract	Collaborated with the Chief-of-Editorial and Mayven Studios to create a set of deliverables for the CYBER60 report, including a website, digital/physical report, and marketing assets (social and OOH).
PYX_LABS <i>Founding Designer</i>	Aug 2021 - Present Project	Created the brand identity, and currently designing for all channels, including social, product, brand, and physical garments. Currently working collaboratively with a team of 11, including developers, digital artists, and audio engineers.
Square <i>Visual Designer</i>	Aug 2022 - Apr 2023 Full-Time	Under the Global Creative Marketing Team, worked on marketing campaigns, OOH, production brand identities, demand generation assets, and campaign landing pages.
Uber <i>Digital Designer</i>	Dec 2021 - Aug 2022 Full-Time	Worked on design systems for Uber under the Global Creative team, focusing on brand experience and CRM.
Thinknum <i>Graphic Designer</i>	May 2019 - Aug 2021 Full-Time	As the sole visual designer, worked with marketing, business, and editorial to produce all visual output for the company. Notable projects include rebranding and building Thinknum's media publication, as well as branding the world's first external data conference.

Background

Carnegie Mellon University
Class of 2019
Bachelor of Design: Communication Design

Skills

Brand Identities	Product Design	Web Design
Adobe Creative Suite	Marketing	Figma
Systems Thinking	Motion Design	UCD